

Zach Christian

Art Direction/3D Matte Painting/Environments/Concept Art

Web: www.Digitalfxrealm.com

Email: zach@digitalfxrealm.com

Location: - Los Angeles, CA

Software: - Maya, Photoshop, Nuke, After Effects, Mudbox, UV Layout, Speedtree

Work Experience

Matte Painter/Concept Artist - [Freelance](#) Los Angeles, CA: Nov 2008-Current

3D Matte Painter - Freelance/Remote, [The Mill](#) Chicago, CH: Feb 2015-March 2015

-McDonald's "Clouds" | **Commercial**

3D Matte Painter/Concept Artist - Contract, [Digital Domain](#) Los Angeles, CA: Nov 2011-Feb 2014

Responsible for 3D Matte Paintings/Environments/ Concept Art

-The Fast and Furious 7 | **Feature**

-Pixels | **Feature**

-Destiny Sony Playstation | **Commercial**

-Aloha Bank | **Commercial**

3D Matte Painter/Concept Artist - Freelance, [Psyop](#) Venice, CA: March 2014-July 2014

Responsible for Matte Paintings / Concept Art/Texture Paint

-Samsung Galaxy "The Match" | **Commercial Short**

Concept Artist - Freelance/Remote, [Logan](#) New York, NY: Feb 2014-March 2014

-Marco Polo | **Television-Netflix**

Matte Painter/Concept Artist - Freelance, [MarchMade](#) New York, NY: Feb 2014-Feb 2014

3D Matte Painter/Concept Artist - Staff, [Method Studios](#) Los Angeles, CA: Nov 2011-Feb 2014

Responsible for Matte Paintings/Environments/ Concept Art

-Thor "The Dark World" | **Feature**

-Percy Jackson "Sea of Monsters" | **Feature**

-OZ "The Great And Powerful" | **Feature**

-Whitehouse Down | **Feature**

-Cloud Atlas | **Feature**

-Men in Black 3 | **Feature**

-Mud | **Feature**

-Kia Space Babies | **Super Bowl Commercial**

-Coors "Snow Cave" | **Commercial**

-Ford "JoyRide" | **Commercial**

-Direct TV "Troll" | **Commercial**

-VW "Moonlight" | **Commercial**

-CA Lottery "Balls" | **Commercial**

- Lottery "The Good Life" | **Commercial**
- Doritos "Jacked JoyRide" | **Commercial**
- United "Tunnel" | **Commercial**
- Halo 4 "The Commissioning" | **Commercial**
- Nissan Birds | **Commercial**
- Old Navy Cheermagedon | **Commercial**
- Old Navy Christmas Vacation | **Holiday Commercial**
- Chevy Day After | **Super Bowl Commercial** | **2012 VES Award Winner**
- Jello | **Personal Project**
- Kia Sandman | **Super Bowl Commercial**
- Lexus Es | **Commercial**
- Best Buy Holiday | **Commercial**
- Many other commercial spots...

3D Matte Painter/Texture Artist/Concept Art - Freelance, [Digital Domain](#) Los Angeles, CA: June 2011-Nov 2011

Responsible for Matte Paintings / Concept Art

- Infinity winter | **Holiday commercial**
- Mercedes Escape| **Short Film**
- "Gears of War 3" Dust to Dust | **2012 VES Award Winner**

3D Matte Painter - Freelance, [Psyop](#) Los Angeles, CA: May 2011-July 2011

Responsible for Matte Paintings / Concept Art/Texture Paint

- Lexus "Indecisive" | **Commercial**
- Microsoft "Gears of War" | **Commercial**

Matte Painter - Freelance, [Animal Logic](#) Los Angeles, CA: May 2011-May 2011

Responsible for Matte Paintings / Concept Art

- Acura 3x Spots| **Commercial**

Matte Painter - Freelance, [LOGAN](#) Los Angeles, CA: March 2011-May 2011

- Premium Rush | **Feature**

Matte Painter/Concept Artist - Freelance, [Solid LA](#) Los Angeles, CA: Feb 2011-March 2011

Responsible for Matte Paintings / Concept Art

- William Hill "Online Sports Betting" | **Commercial: July 2011**
- California Lottery "Rabbit Foot" | **Commercial Pitch: July 2011**

Matte Painter/Concept Artist - Contract, [Sony Computer Entertainment America](#) San Diego, CA: Oct 2010-Jan 2011

Responsible for Concepts and Matte paintings

- PS3 Tittle "Resistance 3" **Cinematic Division**

Concept Artist- Freelance, [The Famous Group](#) Los Angeles, CA: Summer 2010

Responsible for look Dev. and Concept Art of Pitch / Created using Photoshop

- Lexus | **Commercial Pitch: Summer '2010**

Texture Artist/Modeler - Freelance, [Laundry](#) Los Angeles, CA: Summer 2010

Responsible for look Dev., Textures and CG Models

-Wheat Thins Stix (Nabisco) | **Commercial: Summer '2010**
-State Farm Insurance | **Commercial: Summer '2010**

Digital Matte Painter / CG Generalist- Freelance, [Shilo](#) San Diego, CA: Summer 2010 - Nov 2010

Matte Painting/Camera Projections/Environment Design using Maya, Mudbox and Photoshop

-GM (General Motors Corp) | **Commercial**

Digital Matte Painter / CG Generalist- Staff, [Shilo](#) San Diego, CA: Spring 2009 - Summer 2010

Matte Painting/Camera Projections/Environment Design using Maya and Photoshop

-Heineken Dr. Diesel | **Commercial: Summer '2010**
-Toyota Camry | **Commercial Director's Treatment: Winter '2010**
-Bayer | **Commercial: Spring '2010**
-Kraft Mac-N-Cheese | **Commercial Pitch: Spring '2010**
-2010 Census | **Commercial: Fall '09**
-Clue "Secrets and Spies" | **Commercial: Summer 09**
-Swanson x3 | **Commercial: Summer 09**
-Swanson "Magnet" | **Commercial: Summer 09**

Digital Matte Painter/CG Generalist- Freelance, [Efactor Media](#) San Diego, CA: Spring 2009

Matte Paintings/concept Art/ Environment modeling and texturing

GE Light Fair 2009 | **Short Product Presentation: Spring 2009**

CG Texture Artist- Freelance, [Red Door Interactive](#) San Diego, CA: Fall 2008

Modeling and texturing of Various Props and Environments
-Adidas /Taylor Made | **Short Product Presentation: fall 2008**

Personal Projects

-Decepticon | **Personal Project**
-Tron "Disc Wars" | **Personal Project**

Education

Art Institute | San Diego, CA: 2005-08 Bachelor of Science in Media Arts and Animation
Graduated: Summa Cum-Laude December 2008
Award: Best Portfolio Fall 2008

-References available upon Request